

	EYFS Artist	Year I Artist	Year 2 Artist	Year 3 Artist	Year 4 Artist	Year 5 Artist	Year 6 Artist
EYFS National Curriculum	 Children develop their own ideas through selecting and using materials and working on processes that interest them. Through their explorations they find out and make decisions about how media and materials can be combined and changed They explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. They represent their own ideas, thoughts and feelings through art. 	Pupils should be taught: to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experience and imagination to develop a wide range of art and design techniques in using colour, pattern, texture line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.		Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught: to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history			
Generic Skills	Record and explore ideas Develop their ideas – try things out, change their minds Explore the work of artists, craftspeople and designers from different times and cultures. Review what they and others have done and say what they think and feel about it. Review what they and others have done and say what they think and feel about it. Review what they and others have done and say what they think and feel about it. Review what they might change in their current work		experience and imagination, different purposes. Question and make thor about starting points and se work. Explore the roles and purcaftspeople and designers and cultures. Compare ideas, method own and others' work and sabout them. Adapt their work according describe how they might describe	Question and make thoughtful observations bout starting points and select ideas to use in their vork. Explore the roles and purposes of artists, raftspeople and designers working in different times and cultures. Compare ideas, methods and approaches in their own and others' work and say what they think and feel Question and make thoughtful observations about starting points and select ideas to use it work. Explore the roles and purposes of artists craftspeople and designers working in different and cultures. Compare ideas, methods and approach their own and others' work and say what the			



Progression in our Art and Design Curriculum

Create simple representations of events, people and objects.

Shows a preference for a dominant hand.

Begins to use anticlockwise movement and retrace vertical lines

Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk

Begin to control the types of marks made with the range of media Lines and marks

<u>Draw</u> on different surfaces with a range of media. Use differently textured and sized media. <u>Shape</u> Observe and draw shapes. Draw shapes in between objects. Invent new shapes.

Tone Investigate tone by drawing light/dark lines.

Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk

Control the types of marks made with the range of media Lines and marks Name, match and draw lines/marks from observations. Invent new lines.

<u>Draw</u> on different surfaces with a range of media. Draw on smaller and larger scales.

<u>Shape</u> Observe and draw shapes from observations. Draw shapes in between objects. Invent new shapes. <u>Tone</u> Investigate tone by drawing light/dark lines, light/dark patterns, light dark shapes etc. <u>Texture</u> Investigate textures by describing, naming, rubbing, copying.

Experiment with ways in which surface detail can be added to drawings. Use sketchbooks to collect and record visual information from different sources.

Draw for a sustained period of time with more detail.

Lines and Marks Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc.

Experiment with different grades of pencil and other implements to create lines and marks. Explore how to create shadows.

Form and Shape Experiment with different grades of pencil and other implements to draw different forms and shapes. Begin to show an awareness of objects having a third dimension.

Tone Experiment with different grades of pencil and other implements to achieve variations in tone. Apply tone in a drawing in a simple way.

<u>Texture</u> Create textures with a wide range of drawing implements. Apply a simple use of pattern and texture in a drawing.

Work from a variety of sources including observation, photographs and digital images. Work in a sustained and independent way to create a detailed drawing.

Develop close observation skills using a variety of view finders. Use a sketchbook to collect and develop ideas. Identify artists who have worked in a similar way to their own work.

Lines, Marks, Tone, Form & Texture

Use dry media to make different marks, lines, patterns and shapes within a drawing. Experiment with wet media to make different marks, lines, patterns, textures and shapes. Use shading to create mood and feeling.

Explore colour mixing and blending techniques with coloured pencils. Use different techniques for different purposes i.e. shading, hatching within their own work.

Start to develop their own style using tonal contrast and mixed media.

<u>Perspective and Composition</u> Begin to use simple perspective in their work using a single focal point and horizon.

Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background. Show an awareness of how paintings are created i.e. Composition



	Use a variety of tools and techniques including	Use a variety of tools and	In addition to Year I	Experiment with	In addition to Year 3	Develop a painting from	In addition to Year 5
	different brush sizes and types	techniques including		different effects and		a drawing. Carry out	
	··	different brush sizes and	Colour Mix colours to	textures inc. blocking in	Colour Explore	preliminary studies, trying	Colour explore using
	Experiment with tools and techniques e.g.	types	make all the secondary	colour, washes, thickened	complementary and	out different media and	limited colour palettes.
	layering, mixing media, scrapping through paint	''	colours. Explore and	paint creating textural	opposing colours in	materials and mixing	illilited colour palettes.
	Colour	Work on different scales	describe how to make	effects		appropriate colours.	Texture Introduce
	Identify primary colours by name	Experiment with shades	brown. Create tints with	0000	creating patterns.	app. op. 1230 co.ou. s.	acrylic paint. Mark make
	Texture	of colour and name some		Work on a range of	F	Create imaginative work	
	Create textured paint by adding sand, plaster	of these.	paint by adding white.	scales e.g. thin brush on	Explore how to create	from a variety of sources	with paint (dashes, blocks
bo.	Create textured paint by adding saird, plaster		Create tones with paint	small picture etc. Use a	reflections in their art.	e.g. observational	of colour, strokes,
_≅		Name different types of	by adding black.	range of brush sizes fit		drawing, themes, poetry,	points)
Ę		paint and their properties		for the task.		music	
i i		Colour Identify suimany	Explore the relationship	for the task.		music	<u>Investigate</u> working on
Painting		Colour Identify primary	between mood and	Create different effects		Calaum Mina Land	canvas
		and secondary colours by	colour	and textures with paint		Colour Mix and match	
		name. Begin to mix		according to what they		colours to create	
		primary colours to make		need for the task.		atmosphere and light	
		secondary colours.		need for the task.		effects Be able to identify	
		Recognise warm and cold		Colour Mix and match		primary secondary,	
		colours.		colours (create palettes		complementary and	
		Texture Create		to match images)		contrasting colours.	
		textured paint by adding		Lighten and darken tones		Work with	
		sand, plaster		using black and white.		complementary colours	
	Print with a range of hard and soft materials e.g.	Print with fruits and	In addition to Year I	Print using a variety of	In addition to Year 3	Create printing blocks by	In addition to Year 5
	corks, pen barrels, sponge	vegetables to create a	in addition to Tear 1	materials, objects and	in addition to Tear 3	simplifying an initial	in addition to Tear 3
	corks, peri barreis, sponge	repeating pattern.		techniques including	Research, create and	sketch book idea.	
	Duine with some of the hards for the hards and fort		Experiment with			sketch book idea.	Investigate techniques
	Print with parts of the body – fingers, hands and feet	Experiment with	overprinting motifs and	layering.	refine a print using a		from paper printing to
	Ball a contract of	amounts of paint applied	colour.		variety of techniques.	Use relief or impressed	work on fabrics
	Build repeating patterns and recognise pattern in	and develop control.		Explore pattern and	Select the kinds of	method.	
	the environment	Recognise pattern in the	Develop controlled	shape creating designs for	material to print with in		
bo.		environment.	printing against	printing.	order to get the effect	Create prints with three	
L S	<u>Texture</u> Make rubbings to collect textures and		outline/within cut out		they want.	overlays. Work into	
Printing	patterns	Learn how to take simple	shapes.	Using roller and inks, take		prints with a range of	
. E		prints i.e. mono -		prints from other objects		media e.g. pens, colour	
		printing Roll printing ink		(leaves, fabric, and		pens and paints	
		over found objects to		corrugated card) to show			
		create patterns e.g. plastic		texture. Make string			
		mesh, stencils		print, create low relief			
				prints with string on			
		Create simple printing		cardboard and form			
		blocks with press print		repeated patterns,			
		Design more repetitive		tessellations and overlays.			
		patterns.					
		passer no.	I .	l	l .	1	1



3D and Sculpture	Manipulate malleable materials in a variety of ways including rolling and kneading Manipulate malleable materials for a purpose, e.g. pot, tile Experiment with constructing and joining recycled, natural and manmade materials Texture Change the surface of a malleable material e.g. build a textured tile Selects tools and techniques needed to shape, assemble and join materials they are using	Develop understanding of 2D and 3D in terms of artwork – paintings/sculptures Investigate clay – pinching, rolling, twisting, scratching and coiling and add details and textures using tools. Form Experiment with constructing and joining recycled, natural and manmade materials to create simple structures. Texture Change the surface of a malleable material e.g. build a textured tile	In addition to Year I Look at sculptures by known artists and natural objects as starting points for their own work.	Plan, design and make models from observation or imagination Investigate ways of joining clay – scratch and slip. Add colour once clay dried. Create surface patterns and textures in a malleable material such as Modroc or paper Mache to create a simple 3D object Explore the use of pipe cleaners/wire/foil to create sculptures of human forms	In addition to Year 3 Create work on a larger scale as a group. Make informed choices about the 3D technique chosen. Show an understanding of shape, space and form.	Design and create sculpture, both small and large scale. Shape, form, model and construct from observation or imagination. Use recycled, natural and man- made materials to create sculptures. Plan a sculpture through drawing and other preparatory work Explore the use of wires to create malleable forms. Build upon wire to create forms which can then be padded out and covered. (newspaper and Modroc) Create human forms showing movement.	In addition to Year 5 Develop skills in using clay including. slabs, coils, slips, etc. Produce intricate patterns and textures in a malleable media. Create sculptures and constructions with increasing independence.
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	Begin to match and sort fabrics and threads for	Cut and shape fabric using	In addition to Year I	Research embroidery	In addition to Year 3	Investigate ways of	In addition to Year 5		
	colour, texture, length, size and shape	scissors/snips.		designs from around the		changing fabrics – sewing,			
		Apply shapes with glue or	Begin to change and	world, create own	Investigate different	ironing, cutting, tearing,	Use collage as a means of		
	Cut and shape fabric using scissors/snips	by stitching. Apply	modify threads and	designs based on these.	methods of adding colour	creasing, knotting etc.	extending work from		
		decoration using beads,	fabrics, knotting, fraying,		and pattern to textiles		initial ideas.		
	Apply shapes with glue	buttons, feathers etc.	fringing, pulling threads,	Use a variety of	e.g. tie-dying, batik or	Develop individual and			
			twisting, plaiting	techniques, e.g. printing,	making felt.	group collages, working	Use different grades of		
	Apply decoration using beads, buttons, feathers etc.	Texture and Shape	5.1 5	dyeing, weaving and		on a range of scales. Use	threads and needles		
		Collect natural materials	Colour Create and use	stitching to create	Use collage as a means of	a range of stimulus for	(experiment with circular		
	Colour Apply colour with printing, dipping, fabric	to create a temporary	dyes i.e. onion skins, red	different textural effects	collecting ideas and	collage work, trying to	embroidery frames.)		
O	crayons	collage (an autumn tree,	cabbage, beetroot,		information and building a	think of more abstract	, ,		
0 K		people, faces, buildings	spinach, tea, coffee	Match the tool to the	visual vocabulary.	ways of showing views.			
	Create fabrics by weaving materials i.e. grass	using sticks/rocks/leaves	spinacii, tea, conee	material Develop skills in	,				
Žΰ	through twigs, carrier bags on a bike wheel	etc.	Texture Create fabrics	stitching, cutting and	Experiment with batik	Experiment with a range			
Textile and Collage			by weaving recycled	joining	techniques. Creating	of media to overlap and			
ے نے	Create images from a variety of media e.g.	Sort and group	, , ,		detailed designs that are	layer creating interesting			
	photocopies material, fabric, crepe paper ,	materials for different	materials. Texture Create. select and use	Experiment with paste	developed with batik.	colours and textures and			
	magazines etc.	purposes e.g. colour	textured paper for an	resists.		effects			
		texture Fold, crumple,	' '			1			
	Arrange and glue materials to different backgrounds	tear and overlap papers.	image	Create a collage using		Use a range of media to			
			Create cords and plaits	fabric as a base.		create collages. Use			
	Colour Collect, sort, name match colours	Shape Create and	for decoration	Experiment with a		different techniques,			
	appropriate for an image	arrange shapes	ioi decoration	range of collage		colours and textures etc.			
		appropriately		techniques such as		when designing and			
	<u>Texture</u> Create, select and use textured paper for			tearing, overlapping and		making pieces of work			
	an image			layering to create images					
		0.11 1.11 . 1.		and represent textures.					
		Pupils should be taught:		Pupils should be taught:					
		 About the work of a range of artists, craft 							
S		makers and designers, describing the		about great artists, architects and designers in history					
. <u>:</u>		differences and simi	differences and similarities between						
5		different practices and disciplines, and							
4		making links to their	own work.						
Knowledge about Artists	Colour	Describe the work of artwork of artists such		Use the work of artists	to replicate ideas or	Use the work of artists to replicate ideas or			
Þ	Patrick Heron	as;	•	inspire own work;		inspire own work;	•		
e e		Colour				Drawing			
8	Artists to Consider	Jackson Pollock, Paul Klee, I	Kandinsky, Pablo Picasso	David Hockney photo montages. Consider the High		Colour			
þ	Van Gogh – yellow – Sunflowers	Collage	,	Italian Renaissance period e.g. Michelangelo, Leonardo					
Ž	Henri Matisse – colour and shape	George Braque, Pablo Picas	so	Da Vinci		Georgia O'Keefe			
<u> </u>	Mondrian	Sculpture		Colour		Collage			
5	Patrick Heron – Horizontal Stripe Anthony Gormley Louise Bourgoois Joan Arp		Ruth Daniels, Mark Quinn, Carol Simms. Abstract George Braque, Pablo Picasso			so			
	Painting, Yellow Painting Damien Hirst – spin paintings	Printing		paintings by Picasso. Look a	at the work of artists who	Sculpture			
	Andy Goldsworthy – nature Richard Long's 'Mud Hand Circle'		formed geometric abstract paintings such as Malevich, Cornelia Parker						
	art/transient art/ photography	Chinese block prints.		Matisse and Mondrian		Printing			
		•		-		·			



		Artists to Consider	<u>Collage</u>	Artists that used mono printing – David Hockney,
	Anish Kapoor - Sculpture Faith Bebbington Sculpture	Picasso (ourselves)	George Braque, Pablo Picasso	Tracey Emin, Picasso and Jim Dine.
		Cezanne (basket of apples –	<u>Sculpture</u>	Textiles Contemporary textile artist Patricia Greaves
		light and shade)	Henry Moore,	Look at Pop Art to represent popular objects from
		Gerhard Richter (cloud – light	Printing	current culture (Andy Warhol, Roy Lichtenstein)
		and dark – abstract)	William Morris, Stacey Chapman 'car'	Claude Lorrain, Poussin, Jan Beaney, Annemeike Mein
		Alfred Wallis - Naïve art	Textiles Contemporary textile artist Patricia Greaves	Artists to Consider
		Jackson Pollock – abstract impressionism	Artists to Consider	Leonardo Da Vinci - the Last Supper
		Richard Long – transient art/sculpture	Turner - landscapes	Seurat – pointilism
		Lowry (local links)	Constable – landscapes	Frida Khalo – Mexican Colour Artist
		Van Gogh (space and self portrait)	Picasso	Henry Moore
		Cezanne (self-portrait	Gwen John	Clarice Cliff
		William Morris – Victorian artist	Alberto Giacometti	Zaha Hadid – architect
			Judith Scott	David Hockney – landscapes
		Cath Kidston – pattern on fabric/paper	Escher- monochrome, abstract	Cezanne - Landscapes
		Whistler (cool colours)	Bridget Riley- monochrome, abstract	Picasso – periods through his life
		Gauguin (warm colours)	Monet, Manet, Degas, Mary Cassatt (impressionists)	L S Lowry
		3 (, ,	Izziyana Suhaimi (combines embroidery and mixed media)	Dali
			Jeff Koons	Barbara Hepworth
			,	Calder

Progression in our Art and Design Curriculum

Colour	Red	Charcoal, pastel	In addition to the	Previous vocabulary e.g.	In addition to the	Sculpture
Red	Blue	Viewfinder Observe	previous	line, tone	previous	prototype
Blue	Yellow	Tint	vocabulary:	and shade	vocabulary:	mood board
Yellow	Primary colours	Tone	Primary, secondary	Perspective	Polish	display
	Secondary colours	Shade	Tertiary colours	Dimension	Glaze	Surrealism
Primary colours	Mix	Pressing, rolling, rubbing,	Blend	Illustrate	Pointillism	limited palette
Mix	Shade	stamping Backwash	Palette	Impressionism	Abstract	Layer
Print	Create	Dab	Grade	Abstract	statement	Overprint
Shape - Square, rectangle, circle, triangle	Mood/feelings	Model and craft Clay	Wash	Focus	construct	effective
	Brush	Loom	Knotting, fraying, fringing	Hue	project	
What do different colours make you	Stroke	Running stitch	and	Monochrome	shadow	
think of? How do colours make you feel?	Hard/soft/pressure	Thread	pulling	Figure and form	composition	What techniques has
	Dark/light/texture		Over stitch/back stitch	Cross stitch	statement	the artist chosen?
	Cross hatching	Which colour	Art periods: modern,	Structure		
	Print/pattern	combinations do you	abstract		What do you think	How do they make
		think go together?		What does this	the artist is trying to	you feel?
	What do different		What do the different	picture make you	show?	
	colours make you	Which colours are	textures make you	think of?		Why do you think the
	think of?	warm and which are	think of?	Why do you think the	Why do you think	artist chose to use
	How do colours make	cool?	How do these shapes	artist chose not to use	they chose these	them?
	you feel?		make you feel?	colour?	colours and shapes?	
	Which colour	How do they make	What kind of story is	What do these shapes		
	combinations you	you feel?	being told by this	make you feel?	Why have they	
	think go together?		shape?		chosen the style they	
	What kind of stories				have?	
	can be told through					
	colour?					
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The KS3 national curriculum for art and design aims to ensure that all pupils:

- Produce creative work, exploring their ideas and recording their experiences.
- Become proficient in drawing, painting, sculpture and other art, craft and design techniques.
- Evaluate and analyse creative works using the language of art, craft and design.
- Know about great artists, craft makers and designers and understand the historical and cultural development of their art forms.

Year 7 Autumn Term Artists

Visual Elements

Exercises and activities that explore the visual elements (line, tone, colour, pattern, textures, shape, form and space) will be covered. Opportunities to explore different drawing, painting, collage and mixed media work will be created. Simple colour theory will be explored. Students will learn about artists, craft workers and designers from different times and places which will be linked to both the visual element tasks and the following portraiture project.